

## WICHITA ADULT HOCKEY LEAGUE (W.A.H.L.) RULES & REGULATIONS 2025-2026

The current rules of USA Hockey will govern all hockey games unless otherwise outlined in the following pages.

These rules may be modified or changed by league officials at any time. League directors assume no responsibility for claims arising through the operation of this league.

No allowances will be made for disregard of these rules! Please review these rules with your teams prior to the start of the season!!

**Arena Property:** Any damage to the arena property will be paid for by the team responsible, prior to participation in any further games. Non-compliance constitutes automatic suspension from Wichita Ice Center events pending a disciplinary decision.

Alcohol and containers: No outside alcoholic beverages or glass containers are allowed in the arena. Failure to comply will result in disciplinary action against the team and/or the players. This rule applies to dressing rooms, playing areas and facility grounds outside. Please support an environment that makes having a bar at the rink possible.

**Outstanding Balances:** Teams will be suspended from league play until their team fees are paid in full. There is an additional late fee of \$50.00 for any team that misses the payment deadline. There is a \$25.00 late fee for the Rec & Novice Leagues. **NO EXCEPTIONS!!** 

**Personal Property:** Wichita Ice Center assumes no responsibility for lost or stolen property. Because we are unable to secure the locker rooms, we strongly suggest no valuables be brought into the arena.

**Mandatory Equipment:** USA Hockey equipment standards will be in effect. All players must have chin straps under their chin appropriately. Goaltenders may not wear home-made masks. Failure to have the proper equipment will result in a minor penalty at the referee(s)'s discretion. Accidents should be reported to scorekeepers or hockey director.

**Team jerseys & color conflicts:** All players **must** wear matching sweaters with corresponding numbers. If during the regular season, a player does not have a matching jersey with the appropriate number, the team will receive a 2-minute delay of game penalty if the player enters the ice surface. The player will be ineligible to play until they have a matching jersey and number. **In case of a color conflict (referee's discretion) the VISITING team must wear pullovers and report their numbers to the scorekeepers.** All teams must have a designated "Captain" and "Alternate Captain" on the scoresheet. These will be the only players allowed to approach a referee or scorekeeper. If a player is using a different number jersey from their rostered number, the captain needs to inform the scorekeeper of the change prior to the start of the game, do not delay the game!

**Length of Games:** 3 minute warm-ups will start when the Zamboni gates are closed and officials are on the ice. **All games will consist of three 12-minute periods.** If the score differential is greater than 6 in the third period, the clock will run until the differential is down to 3.

**Time-outs**: Each team is allowed one 30 second time-out per game. Teams will not be allowed to use their timeout during an OT period nor will a second time out be awarded for OT.

**Ties:** If after regulation, the game is tied, there will be a 5-minute running time 3-on-3. If the game is still tied each team will receive 1pt.

\*\*NOTE\*\* In the playoff rounds, if the game ends in a tie after regulation, there will be a 3-on-3 12 minute (running time) sudden-victory overtime period. If the game is still tied after the overtime period, replay the same format until there is a winner.



**Eligibility:** Players can only play on one team per level. Rosters are not to exceed 18 players including substitutes. The hockey director can move a team up or down a level to allow for parity amongst the divisions. The team rosters will be frozen by the 11<sup>th</sup> game of the season and any new players must be run through the hockey director. To be Eligible for the playoffs a player must play in 10 regular season games. For a substitute goalie they must have played at least 4 regular season games. Exceptions considered for the number of games played: injury, deployment, or work related absences, these must be approved by the hockey director prior to participation in playoffs.

## \* \*All players must be 18 years or older to play in the Wichita Adult Hockey League. \*\*

**Ineligible Players:** The hockey director will monitor all rosters. Any player not registered on a team roster will be deemed ineligible and may not participate. Use of an illegal player will result in the offending team losing the points that were awarded during the game(s) the illegal player participated in. If an ineligible player is caught playing during a game that team will automatically forfeit that game and the opposing team will receive 2 points for the win.

Player Eligibility: Thursday/Sunday (A-1/2): All Eligible. Intermediate (B-3): 2 Thursday or Open players.

Classic (C-4): 1 Thursday or Open player. Novice (D-5): No upper-level players, unless approved by the Hockey Director.

- \*\* Anyone trying Level 1, moving up from lower levels will be "Grandfathered" into the league and will not be counted as a Level 1 player for the 1<sup>st</sup> season unless they have played Pro, Juniors, or College Hockey. \*

  No current Jr. Thunder or High School players are eligible to play the Adult League.
  - \* The Hockey Director will make the final call on player eligibility. If you are not sure, submit your team roster before collecting your player's money so there are no misunderstandings.

All these determinations are at the discretion of the hockey director. Do not stack your teams!

**Game Forfeit:** Any team who cannot supply 6 skaters will automatically forfeit the game. The other team will receive 2 points for the win but will also be allowed to play until their scheduled time is up. In case of an injured goaltender, the team will have 3 minutes to find a replacement goalie. The goalie must be of the team/division's ability level or captains must agree on the new replacement goalie's use.

Game Ejection: Any player who receives 5 penalties in one game will receive a game ejection penalty
Referees may also use this penalty any time they feel a player is out of control, threatening or instigating a dangerous
situation. Note: Any player who receives 2 game ejection penalties in a season will have to be cleared for play after a hearing
with the Rules Committee. If the problem still exists, the player will be dismissed from league play without a refund.

**Five Minute Major/Game Misconduct:** (Except Fighting) The player receiving the 5-minute major is ejected from the game. All 5-minute major penalties carry an additional game misconduct.

**Ten Minute Misconduct:** Any player receiving a 10-minute misconduct in the third period will be ejected from the game. Any player receiving 2 ten-minute misconducts in a game will be given a game misconduct.

Match Penalties: Will result in indefinite suspension and subsequent hearing by USA Hockey.

**Abuse of Officials:** There is a zero-tolerance policy for abuse of officials or scorekeepers. Any player who flagrantly abuses an official, verbally, or physically, can be suspended indefinitely pending a hearing with the rules committee. **(USA Hockey)** 



Fighting: <u>THERE IS NO PLACE FOR FIGHTING IN THIS LEAGUE!!!</u> Any player who receives a fighting major will be suspended from league play until they meet with the hockey director and General Manager.

## THIS RULE WILL BE STRICTLY ENFORCED, NO EXCEPTIONS!!!!!

First Fighting Major: 1 game minimum or more per review of Hockey Director (USA Hockey) \$50 cash fine (Money goes to support WYHA)

Second Fighting Major: 3 game minimum or more per review of Hockey Director (USA Hockey) \$100 cash fine (Money goes to support WYHA)

Third Fighting Major: Permanent suspension from the league without refund! Suspensions do carry over to the next season. \$200 cash fine (Money goes to support WYHA)

Note: Game misconducts follow the team, Match Penalties follow the player.

Supplemental Discipline: The Hockey Director has the authority to use Rule 410 Supplemental Discipline to review and further penalize any player who has committed a penalty/infraction regardless of whether the action was penalized by the Referee.

**Rules Committee:** There will be one official referee, Hockey Director, and the Rink General Manager to review all blatant rules violations whereby a player would like to plead his case about an incident or suspension. Players wanting to review any decision will be asked to pay a \$25.00 non-refundable fee for a hearing to have their case reviewed by the Rules Committee.

**24 Hour Rule:** There is a 24hr period after a game where the Hockey Director will not discuss suspensions with a suspended player or team

**Complaints:** If a team rep or player would like to file a complaint about the leagues, officials, director, etc....they will need to email the AGM or GM. Each complaint will be reviewed to make the necessary changes to improve the league.

KEEP YOUR HEAD UP AND STICK DOWN AND REMEMBER THAT HOCKEY IS FUN!!